



JOB HISTORY:

Ashton Design 10.06 - 03.09
www.dashon.com

Responsibilities: to oversee the completion of multiple projects from the conceptual phase through production. Projects range from print collateral, overall rebranding, web design and development, and environmental design.

Overall responsibilities included:

- o meeting with the client and corresponding through email and by phone.
- o designing multiple concepts to meet the clients needs and aesthetics, while also working within their budget.
- o researching current trends.
- o project managing to meet client deadlines, organizing files and revisions.
- o maintaining timesheet for internal tracking of time spent.
- o developing approved design concepts into finished product.
- o developing specifications to send out for estimates and quotes for competitive bidding.
- o working with fabricators to produce a quality final product

Clients included:

MacKenzie LLC.	Streuver Brothers (<i>Harbor East revamp</i>)
Interrex, LLC	Pyramid Builders
Port Discovery	Atlantic Builders
Celadon	KBE (<i>formerly Konover Construction Co.</i>)
Historic Charles Street Assn	PEW Charitable Trust
Charles Street Development Corp.	Sheep and Wool

Big Huge Games 2004 - 2006
www.bighugegames.com

Responsibilities: to collaborate with programmers and game designers to create provocative playable terrain for use in real-time strategy game (*RTS*).

Primary responsibilities included:

- o using in-house 3-D gaming engine to modify and texture terrain.
- o combining pre-fabricated parts to build memorable structures such as ruins, quarries, forests and fantasy landscapes.
- o laying in "blocking" as a means to restrict players movements within playable areas.

Secondary responsibilities included:

- o assisting in the creation of icons and interfaces.
- o assisting designers in conceptualizing layouts for map levels and unique game play ideas.
- o assisting programmers in design and functionality of in-house map editor.
- o creating provocative screenshots, video captures, and flash advertising used in marketing campaign.

FREELANCE HISTORY:

Johns Hopkins 2007, 2008
Achieve Study

Requirements: to design logos to emphasize program's multifaceted nutrition and exercise intervention for participants with chronic mental illness and obesity.

Rohm and Hass

Requirements: to design promotional campaign including logo, illustrations, and infographics used in book and slide presentations.

CIMG, LLC

Requirements: to design logo used to jumpstart the company's image as a competitor in the development market.

WaterView Overlook *at Harbor West*

Requirements: to design logo to be used in brochures, signage, and various advertisements, promoting luxury townhomes and condominiums developed by CIMG and RJL Development.

Aisleside.com:

Requirements: to design t-shirt illustration to be sold on website.

Threadless.com:

Requirements: to submit design for on-going t-shirt contest. Design was chosen to be printed and sold on website.

EDUCATION:

Undergraduate

Maryland Institute College of Art
BFA in Graphic Design
3.5 GPA (*cum laude*)

High School

Council Rock High School
4.0 GPA (*art*)
3.2 GPA (*overall*)